

INTERMEDIATE FINAL SCENARIO (A)

ROSS DISPATCH

New Initial Report or Incident screen.

1. You receive a fire report from a trail bike rider. She states that a fire is burning near a power line and she doesn't see anyone else in the vicinity. From her description you plot the location of the fire as: **46° 35' 00" N / 110° 12' 40" W**. The location name is **Power Line** – your student number. For example: **Power Line – NRC3**. To save a great deal of grief in a few minutes, add your student number to all initial report **Location Names**. Create an **Initial Report**.
2. A fire is reported by your detection aircraft 72M. The fire is burning in cheatgrass along a power line, and is estimated at 5 acres in size. The pilot reports that it looks like the wind is starting to pick up. The location is: **46° 34' 59" N / 110° 12' 34" W**. Create an **Initial Report** using **Cheatgrass** as the **Location Name**. Remember to add your student number to the **Location Name**.
3. Wolf Mountain lookout calls in a fire near Eagle Ridge. Location coordinates are: **49° 26' 40" N / 114° 21' 43" W**. Select your local unit as the **Incident Host**. Create an **Incident** named **Eagle Ridge**. Add your student number to incidents too.
4. Anticipating a busier than normal fire season, you are asked to create a preposition order to bring on some extra engines and firefighters. Create an **Incident** using the following selections: **Type** – **Preparedness/Preposition**; **Incident Name** – **August** **Severity**; **Incident Host** – the option without the **C** on the end; and **Location Coordinates**: **47° 18' 36" N / 110° 51' 44" W**.

Initial Report screen.

5. 72M calls in again and reports that the fire he reported a few minutes ago has doubled in size and the wind is pushing it towards the timber. **Promote** this **Initial Report** to an **Incident**. Select your local dispatch office as the **Incident Host Affiliation** - the option with the **C** on the end - and type in **Cheatgrass – your student number** for the **Promoted Incident Name**.
6. The detection aircraft says there is only one fire, so the smoke reported in the initial report at the **Power Line Location** has to be the same smoke reported by 72M. **Associate** the **Power Line Initial Report** to the **Cheatgrass Incident**.

Incident screen.

7. Create some new **Financial Codes** for the **Cheatgrass Incident**. Add the **Financial Code J6BKW8** for the **Forest Service** and the **Financial Code BKW8** for the **Bureau of Land Management**. Make the **Forest Service** code the **Default** code.
8. Supplies and resources for the **Cheatgrass Incident** should be delivered to the ROSS Ranger District. Create this **Delivery Point** on the **Locations** tab. Hint: ROSS Ranger District is an existing ROSS location.
9. Realizing that you created the **Cheatgrass** with the dispatch office as the **Host** instead of the forest or BLM district, you change the **Host** to the forest or BLM district. As you change the **Host** you also have the option to change the number of the incident. Type **100** in the **Incident #** box. (**Incident** screen; **Organizations** tab; **Pick Host**; **Filter**.)
10. The coordinates for the **Eagle Ridge Incident** were reported incorrectly and the fire is actually burning on land that belongs to the dispatch office in your selection area. Transfer the **Eagle Ridge** to the dispatch office in your selection area. Get the necessary information from your instructor. (**Incident** screen; **Organizations** tab; click **Pick Dispatch** icon; **All Organizations**; identify the dispatch office in your selection area; **Yes**; **OK**.)

11. The dispatch office in your selection area has several resources that can be reassigned to the **Cheatgrass Incident**. Grant the ability to reassign multiple resources to your selection area neighbor on the **Reassign Authorization** tab. (**Incident** screen; **Reassign Authorization** tab; **New; Search; OK.**)

Incident List screen.

12. The **August Severity** order will not be needed for awhile, so select and click **Remove From Most Recent**.

New Request screen.

13. The **Cheatgrass** overhead have decided to set aside a block of numbers specifically for engines. Choose **Equipment** from the **Catalog** tab and then click on the **Pick Block to View, Edit or Split** icon. Click **New**.
 - In the **Start Block #2 At** box, type: **1000** For the **Block #2 Name**, type: **Default Block**
 - Select the **Request** and **System** check boxes.
 - For the **Block #1 Name**, type: **Engines Only** Select the **User Issued** check box.
14. The ordering manager for the **Cheatgrass** calls with a list of requests to order. She wants them delivered to the ROSS Ranger District today by 1400.
 - 2 Type 2 Crews.
 - 5 Type 3, 4, 5 or 6 Engines (Use the Engines Only number block).
 - 1 FELB.
 - 1 FOBS.
 - 1 EQTR.
 - 40 Each, SHOVEL with plastic sheath, size #1 (NFES 00171).
 - 40 Each, PULASKI with plastic sheath, (NFES 00146).

15. The FOBS will be flying in today and will need a vehicle. Use **Create Support Request** to order a pickup; pick a **Deliver To** point; and the **Need Date/Time** is 1300 today.

Quick Fill screen.

16. **Quick Fill** one of your available Type 3 Engines to the **Cheatgrass Incident**.

Incident List screen.

17. The FMO wants to order an engine on the **August Severity** order. Select and click **Add to Most Recent**.

New Request screen.

18. Request a Type 3 Engine for the **August Severity** order. **Need Date/Time** is tomorrow at 0800, delivered to the **Incident**.

Pending Request screen.

19. Place the request for a Type 3 Engine on the **August Severity** order with the dispatch office in your selection area.
20. Place the following requests on the **Cheatgrass** with the dispatch office in your selection area: one of the Type 2 crews, the FELB, and one Type 3, 4, 5 or 6 Engine.
21. Fill one of the Type 3, 4, 5 or 6 Engines on the **Cheatgrass Incident** with the **Fill with Agreement** option.

- In the **Resource Name** box, type: **Engine – (your choice)**.
 - Click on the **Provider** icon.
 - For the **Unit ID**, type: your dispatch office mnemonic without the **C** on the end.
 - Click **Create Manifest**.
 - Add the following positions: one ENOP and two FFT2s.
 - Make up names for the overhead resources on the manifest.
 - The **Provider** is the same as the **Unit ID** just above.
 - Have the engine arrive at the incident in 30 minutes.
22. Fill the **Cheatgrass** shovel request using **Fill with Requested Item**. Type **Local Cache** in the **Vendor** box.
23. For the Pulaski request on the **Cheatgrass** use **Fill with Substitution**. Click **Pick Catalog Item** and type **03146** in the **Item Code** box. Type **Local Cache** in the **Vendor** box.
24. Fill the Type 4 Engine on the **July Severity** order from your neighbor with one of your available engines. Use the **Fill with Single Resource** option and for travel use **Set At Incident**.
25. Back on the **Cheatgrass Incident** use **Fill with Local Purchase** for the plywood. For the **Vendor**, type in **Home Depot**.
26. Fill one of the Type 3, 4, 5 or 6 Engine requests on the **Cheatgrass** with the engine on the **August Severity** preposition order. For travel use **Set at Incident**.
27. On the request for a Type 1 Crew from your selection area neighbor on the **Pinyon Pine**, click **Create Support Request** for a **Bus, Crew Carrier**. To the question **New Initial Report or Incident screen**.

28. Wolf Mountain lookout calls in a huge smoke. Create a new **Wildland Fire** called the **Rabbit Creek Incident**, located at: 46° 37' 18" N / 112° 03' 25" W.

New Request screen.

29. Request a Type 3, 4, 5 or 6 Engine for the **Rabbit Creek Incident**, needed in 15 minutes, delivered to the incident.

Pending Request screen.

30. Realizing that the engine you just filled on the **Cheatgrass** from the **August Severity** order is close to the reported smoke, you reassign the prepositioned engine to the **Rabbit Creek**. Use the **ETA** and **ETD** option, giving the engine an hour to get there.

Request Status screen.

31. The **Rabbit Creek** IC radios in and says a helicopter got some water on the fire and the engine is no longer needed. Select **Cancel Reassignment** and return the engine to the **Previous Request**.
32. The EDSP asks about the status of the engine that just got turned around on the **Rabbit Creek**. This information is on the **Cheatgrass Request Status** screen. (Next *Incident Resources screen.*)
33. The prepositioned engine (the one with **Yes** in the **Prepos** column) on the **Cheatgrass Incident** is experiencing mechanical problems and needs to return home for repairs. Release it now, give it six hours to drive home, and select the **Release to Home** option.
34. While on the phone your neighbor asks if you have any extra engines you could send to them. You were told to release the engines on the **Cheatgrass** at the end of the

shift today, so you can reassign them to your neighbor's incident. Select all the engines that show **At Incident** on the **Cheatgrass** and reassign them to the **Pinyon Pine**. For travel use an **ETD** of **1700** and an **ETA** of **2000**.