

INTERMEDIATE UNIT 4 SCENARIO (B)

PENDING REQUEST

Once you are logged on to ROSS, check Personal Settings under the Administration menu, Pending Request Filters tab to view Selected Dispatch Units. This will show you the Dispatch Center you are in (Local), Dispatch Centers you can order directly from (Selection Area), and the GACC you place orders up to (Parent). You can also view your Selected Host Units here.

In any of the following steps, if you are asked for a **Provider** use the dispatch office you are logged in at, minus the “**C**”. For example, if you are NRC-STUDENT-15 at MT-HNFC, the **Provider** you will use is MT-HNF.

Pending Request screen.

1. Place one of the **Ponderosa** Type 1 Crew Requests with an Organization within your Selection Area.
2. Place one of the **Ponderosa** Type 3 Engine Requests with an External Organization. When the “Place External” screen comes up, click “New”. Make up a “Dispatch Name” (it will have to be unique). Use the office you are logged into for the “Unit Code”, except change the final “C” to the numeral “1” (it has to be unique too). Enter all required fields and then click “OK”.
3. Fill one of the **Ponderosa** Type 4 Engine Requests with the “Fill with New Resource” option. In the “Name” field use the standard naming convention: “**ENGINE** - _____”. Fill the blank with the name of your favorite engine. The “Alternate Name” field is optional. Pick anything for the “Return Location”. Set the Travel for tomorrow with an ETD of 0600 and an ETA of 0800.
4. Fill the two Firefighter (FFT2) requests on the **Rainbow Preposition** Incident with two of your “Available” people. For travel, select “Set at Incident”.

Resource Status screen.

5. Note that a resource filled with the New Resource option will appear on the Resource Status screen. Once the resource is released from the Incident, it will need to be made “Available” in order to use again.

New Request screen.

6. The IC on the **Ditch** Incident calls and asks for 2 additional Firefighters (FFT2). They are needed in 30 minutes at the Incident. Create these requests.

Pending Request screen.

7. Fill the ***Ditch*** Incident Firefighter (FFT2) requests with the 2 Firefighters on the ***Rainbow Proposition*** Incident (the two with “Yes” in the “Prepos” column). For Travel, “Set at Incident”.
8. Fill one of the ***Ponderosa*** Incident Type 4 Engine requests with one of your “Available” resources, using the “Fill with Assignment Roster (build from scratch)” option. Using “Add Position” on the “Action” button, create one Engine Boss (ENGB) and two Firefighters (FFT2). Click “Close”, “OK”, and then “Yes”.
9. The external office you placed the Type 3 Engine Request with for the ***Ponderosa*** calls back with the “Fill” information. Fill the request using the “New External Resource” tab. In the “Name” field use the standard naming convention: “***ENGINE*** - _____”. Pick something for the “Return Location”. Have the engine travel tomorrow between 0500 and 0800.
10. Go back and finish filling the Type 4 Engine request you started above (look for the WC* in the “G” column) by clicking the “Action” button and selecting “Continue Assignment Roster”. Fill the Engine Boss and both Firefighter positions for the Engine. Highlight the “Commit Resources and Create Outstanding Requests” radio button, check the “Set E - __?__ as Filled” box and then “OK”. Before entering the Travel, click on the “Change Financial Code / Compact” button and change the Financial Code to “AEX1”. This Engine will leave now and arrive in one hour.
11. Fill one of the Type 2 Crew requests and another one of the Type 4 Engine requests with your “Available” resources. Use the “Fill with Single Resource” option for both of them. Since the Crew and the Engine are both local, for travel use “Set At Incident”.
12. Fill one of the ***Ponderosa*** Type 3 Engine Requests with the “Fill with Agreement” option. Again, use the standard naming convention of “***ENGINE*** - _____” for the “Resource Name”. After clicking “OK”, the “Fill Request” window appears. Click on “Create Manifest” button and add 1 Engine Boss (ENGB) and 2 Firefighters (FFT2). Make up some names (e.g. Mickey, Minnie, and Mighty Mouse) and a “Home Unit / Contact”. If you fill in all the boxes and then click on the “Print” button you will see what a printed Manifest looks like. Set travel with an ETD today at 2200 and an ETA of 0630 tomorrow morning.
13. Fill the ***Ponderosa*** Incident plywood request with the “Fill with Requested Item” option. Type in “***Home Depot***” for the Vendor. Home Depot said they would be able to deliver the plywood in 2 hours.
14. Place Up the ***Ponderosa*** Incident Personnel Time Recorder (PTRC).

15. Fill the **Ponderosa** Incident request for Chain Saw Kits by using the “Fill with Substitution” option. The cache is out of Kits, but can substitute Chain Saws. Fill this request with CHAIN SAW 20” to 24” bar (NFES 00159). Type in “***Local Cache***” as the Vendor. Fill in travel to indicate the Chain Saws will be delivered at 0800 tomorrow.
16. The local cache is out of the boy’s single bit axes (NFES 03352), but Ace Hardware has some. Fill the **Ponderosa** Incident request for the axes using the “Fill with Local Purchase” option. Type in “***Ace Hardware***” as the vendor.
17. Create a Support Request for a bus for the Type 2 Crew on the **Aspen** (sent to you by a Dispatch Office in your Selection Area) Incident (Equipment; Transportation; Transportation – Bus, Coach). After creating the request a dialog box will pop-up to ask: “Will (***your dispatch office***) control the release / reassignment of this support request?” Click “**YES**”. Fill the crew request with one of your “Available” resources using “Fill with Single Resource”. Set travel beginning in 15 minutes and arriving in 3 hours.
18. Also fill the bus request using “Fill with Agreement” (You may need to “Refresh” your screen to view the request.) Use the following as an example of the standard naming convention for a bus: ***BUS, COACH – EXPEDITORS #123***. The travel will be the same as for the crew.
19. The **Ditch** Incident should be controlled by this evening, but the **Ponderosa** Incident is growing. Reassign the 2 Firefighters on the **Ditch** Incident to the **Ponderosa** Incident. Travel will be tomorrow, with an ETD of 0800 and an ETA of 1630.