



ROSS Module Summary

Travel

Selected incidents are displayed

Travel Option drop-down arrow

Cl	G	Option	Request #	Resource Name	Incident Name	Need Date / Time	Departure Location	Depart Date / Time	Destin
*	TBA	E-1002	ENGINE - T6 - DSP ...	Coyote Canyon	Coyote Canyon	10/25/2015 14:00 MST	Dinosaur National ...		Aqua Fi

Description

The Travel module is used to document mobilization and demobilization travel for resources that fill incident resource requests. A detailed travel itinerary, the “route,” consists of travel legs, referred to as “segments of the route,” can be developed for a resource. After a request has been filled, reassigned, or released, users must manually select from one of the following travel options: Travel to Be Arranged (TBA), Travel Itinerary (ITIN), Travel ETD/ETA (ETD/ETA), Travel ATD/ETE (ATD/ETE), No Travel Documented (NT).

The Travel module is utilized by users with the Dispatcher role.



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Travel

This module is related to the Location, Organization, Resource Item, Resource Status, Roster, Incident, Pending Request, Request Status, Quick Fill, Incident Resources, and Personal Settings modules as well as other components of ROSS.

Data Information

Data Element	Data Definition
Select Incident(s)	The incident(s) the user has selected. Plus and minus buttons are used to manage this list.
Set Filter for Incident Resources	Used to select the travel setting for which to filter. The Travel Options are: Travel to Be Arranged (TBA), Travel Itinerary (ITIN), Travel ETD/ETA (ETD/ETA), Travel ATD/ETE (ATD/ETE), No Travel Documented (NT). The default is 'All'.
Incident Resources <i>grid</i>	Displays information relative to the selected resources. An asterisk (*) in the CI block indicates the itinerary has been marked 'complete'. Other information displayed includes request number, resource name, incident number or name, needed date/time, departure location, depart date/time, destination location, and arrive date/time.
Action <i>button</i>	Allows user to add, edit, or delete travel or travel plan leg(s) or copy them from one resource to another. Type of travel may also be changed (e.g., from travel to be arranged to travel itinerary).
View <i>button</i>	User may view incident, request, mob itinerary, resource, home dispatch unit, requesting unit, filling unit, associated request information, manifest, or mobilization itinerary.
Show Subordinate Requests <i>check box</i>	Check box used to display subordinate requests for a selected resource that has a configuration (e.g., CRWB, FFT1s, and FFT2s for a crew). Travel can then be prepared separately for each resource filling a subordinate request.