

# **BASIC FINAL SCENARIO (A)**

## **ROSS DISPATCH**

### ***Personal Settings, Notification Preferences.***

1. Set Message Defaults and Notification Preferences:
  - Set Earliest Message Date back to **3** Day(s) Ago and Check for Messages and Reminders Every **10** Minute(s).
  - Make sure that the boxes for Action and No Action to Show Pop-Up Dialog Box for are NOT checked.
2. Change Notification Preferences for Requests with Action Required to (Aircraft, Crews, Equipment and Overhead):
  - Place Request
  - Unable to Fill Request
  - Unfill
3. Change Notification Preferences for Requests with No Action Required to (Aircraft, Crews, Equipment and Overhead):
  - Cancel Request
  - Cancel Unable To Fill
  - Change Request
  - Change Travel Information
  - Fill Request
  - Retrieve Request
  - Unrelease
4. Set Notification Preferences for Incidents:
  - Aircraft Hazards
  - Frequency
  - Header Information
  - Merge Incident
5. Set Notification Preferences for Admin:
  - Transfer Resource

### *Resource Status.*

6. Set **Available** all resources that are **Returned from Assignment**.
7. Set the **Select Area** for all Aircraft and Crews to **GACC** (Geographic Area Coordination Center).
8. Set the **Select Area** for all Equipment to **National**.
9. The FMO wants to know how many resources are qualified as FFT2. Search for all the FFT2s. (Click **Search Resources**; type **FFT2** in the **Item Code** field; select the **Show Only Resources Qualified As...** check box; click **Filter**; select Firefighter (Type 2) so it turns light blue; click **Search**.) Select any FFT2 and make **Unavailable** from December 24 – January 1 for Personal reasons.

### *Search For Resources.*

10. Type **Engine\*** (don't forget the \* ) in the **Resource Name** field and your dispatch office in the **Home Dispatch** field. Select **Equipment** from the **Catalog** drop down. View one of the resources and check out the various tabs.

### *New Request.*

11. Create requests for a **Type 1 Crew** and a **Type 2 Crew** for the Sage Incident. They are both needed tonight at 2200, delivered to the **Incident**.
12. Create Support Requests for three **15-passenger vans** (**Transportation – Van, Passenger**) for the **Type 1** crew. Have them delivered to the Sage Incident at 2200 this evening also.
13. The Sage Incident orders an **EDSD**, needed at 1800 tonight, delivered to the **Valley View Campground**.
14. Create requests for three **FFT2s**, two **FOBS**, and three **Type 3 Engines**, needed at the Sage Incident in one hour.
15. Order two **Airtankers, Type 1 or 2**, for the Sage Incident and have them delivered to the **Tanker Base** by 1000 tomorrow morning. Click on **Place Request Up** for both Airtankers.
16. Edit one of the requests for an **FFT2** on the Sage Incident by asking for a **Named Request**. Click **Edit Request**, **Pick Named Request**, type in **Player** as the **Last Name**, enter your **Home Dispatch Unit**, and click **Filter**. Pick your favorite available Player as the one to name request.

17. The Creek and the Sage Incidents both request two **Type 4 Engines**, needed by tomorrow at 0630. Have all of them report to the **Incident**.

***Pending Request.***

18. Place the Sage requests for a **Type 2 Crew** and an **EDSD** with an organization within your Selection Area (**Other Resources** tab).
19. Fill **two** of the three **Type 3 Engines** on the Sage Incident. If you have Available resources use the **Fill with Single Resource** option. If you have no Available resources, use **Fill with Agreement**. Use **No Travel Documented (Set at Incident)** for the two **Type 3 Engines** you fill. Place the **third Type 3 Engine** with your neighbor on the **Other Resources** tab.
20. Use **Place Request Up** for the Sage **Type 1 Crew** and the three **15-passenger van** requests.
21. Fill two of the **FFT2** requests on the Sage Incident with two of your **Available** resources. Use the **Set Travel to be Arranged** option. For future reference, note the names: \_\_\_\_\_ and \_\_\_\_\_.
22. Fill one of the Creek Incident requests for a **Type 4 Engine** using **Fill with Agreement (ENGINE – T4 – make up the rest)**. For travel select **No Travel Documented (Set at Incident)**.
23. Fill one of the Sage Incident **FOBS** requests with one of your resources (**Available** tab). Use the **Set Travel to be Arranged** option.
24. UTF the Juniper request for a **Type 1 Crew** (has to first be sent to you by your scenario partner).

***Request Status.***

25. View the status of the **EDSD** request on the Sage Incident. See which dispatch office is currently working on the request.
26. Change the needed date and time for the **EDSD** to tomorrow morning at 0800.
27. Retrieve the **Type 1 Crew** on the Sage Incident.
28. Unfill the **FOBS** you filled above on the Sage Incident.
29. View the History of the **Type 1 Crew** and the **FOBS**.

***Pending Request.***

30. Cancel UTF the Sage request for a **Type 2 Crew** (has to first be UTF'd back to you by your scenario partner).
31. Fill the **Type 4 Engine** request on the Sage Incident by reassigning the engine currently on the Creek Incident. The engine will travel tomorrow with an ETD of 0600 and an ETA of 0700.

***Travel.***

32. Set travel for the two **FFT2s** on the Sage Incident (the two names you noted above in Pending Request). They will travel together, leaving in 30 minutes and arriving in 2 hours.

***Incident Resources.***

33. Release one of the **Type 3 Engines** on the Sage Incident at 1800 this evening. Set travel for tomorrow, ETD at 0800 and ETA at 1800.
34. Reassign one of your **Type 3 Engines** to the Sage Incident (a **Non-Local Incident**). Set the ETD in 15 minutes and the ETA for 4 hours.
35. Use the **Quick Fill Reassignment** option to send any one of the **Engines** on the Sage Incident to the Creek Incident (Quick Fill Reassign closes the request on Sage, and creates a new request, fills it and sets travel on Creek – you will learn more about Quick Fill in the Intermediate class).
36. The Sage Incident blew up this afternoon, so all **Engine** releases are to be cancelled. **Unrelease** all the **Engines** on the Sage Incident.